

ADDENDUM No. 2

TO: ALL BIDDERS

FROM: CITY OF HIALEAH


RFEI NO. 2010/11-0210-00-006

RE: Refunding for the City of Hialeah, FL Loan with the Florida Municipal Loan Council (FMLC)

DATE: July 15, 2011

The original contract documents for the entitled: **Refunding for the City of Hialeah, FL Loan with the Florida Municipal Loan Council (FMLC)** need to be amended as noted in this Addendum No. 2.

This Addendum No. 2 consists of 1 typed page. All other items and conditions of the original Contract Documents shall remain unchanged. This Addendum shall become a part of the Contract Documents.

Approved for issue:  Date: July 15 2011
Michael Flores – Purchasing Director

ACKNOWLEDGMENT

Receipt of this Addendum No. 2 shall be acknowledged in the space provided on the ADDENDUM RECEIPT form – ARF (Copy attached) now a part of the Contract Documents to be faxed immediately to the City of Hialeah Purchasing Division (305) 883-5871 and submitted with sealed bids.

Questions and Answers:

- Q1. The response that the City is requesting from financial institutions through the Request for Expressions of Interest (RFEI) for the refunding of the 1999 FMLC Revenue Bonds is only for discussion purposes and will not be construed as a commitment to lend?
- A1. Yes.
- Q2. A formal Request for Proposals (RFP) asking for firm commitments from financial institutions for the refunding of the 1999 FMLC Bonds will be issued in the future, and banks will have the ability to define their participation in the transaction at that point in time?
- A2. Yes.

END OF ADDENUM No. 2

CITY OF HIALEAH

Refunding for the City of Hialeah, FL Loan with the Florida Municipal Loan Council (FMLC)

2010/11-0210-00-006

ADDENDUM No. 2

CONTRACTOR'S NAME _____

ADDRESS _____

PHONE NO. _____

CONTACT NAME _____ SIGNATURE _____

THE BIDDER ACKNOWLEDGES RECEIPT OF THE FOLLOWING ADDENDUM BY SIGNING AND DATING BELOW:
(Copy of this form must be faxed immediately to the City of Hialeah at (305) 883-5871).

ADDENDUM

SIGNATURE

DATE

2

ARF